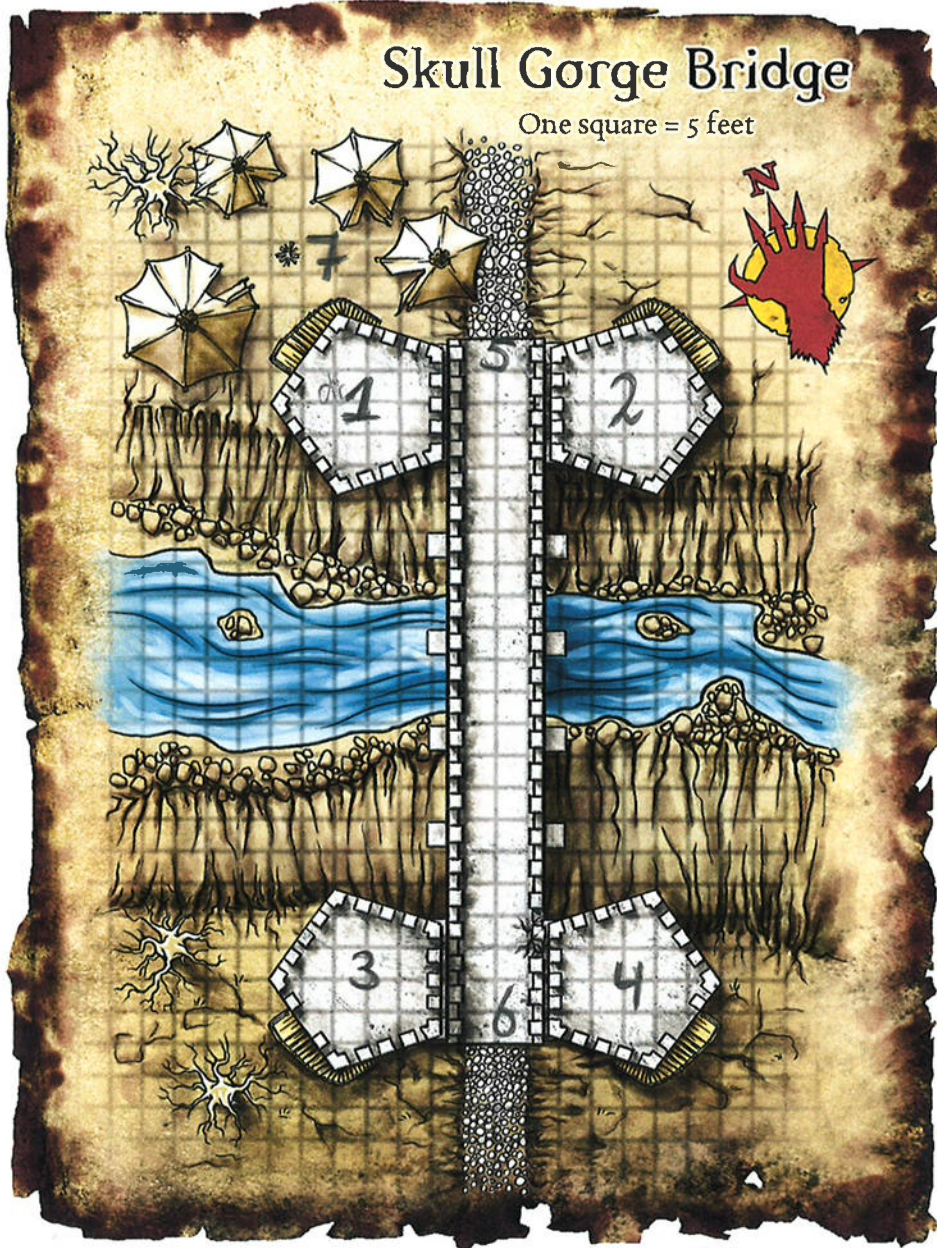


- 1 = green dragon + longbow humanoid archer
- 2 = longbow humanoid archer
- 3 = longbow humanoid archer
- 4 = longbow humanoid archer
- 5 = hound
- 6 = hound



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7 = geen beweging → wel brandend vuur